

Collaboration & Hacking with us

Fun stuff, you can get involved with ...



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"Stand at the crossroads and look; ask for the ancient paths, ask where the good way is, and walk in it, and you will find rest for your souls..." -Jeremiah 6:16



Collaboration in two forms

- Interactive document editing
 - a design overview
 - some nuts & bolts
 - current status / demo
- Interactive code improvement
 - where you can get stuck in ...

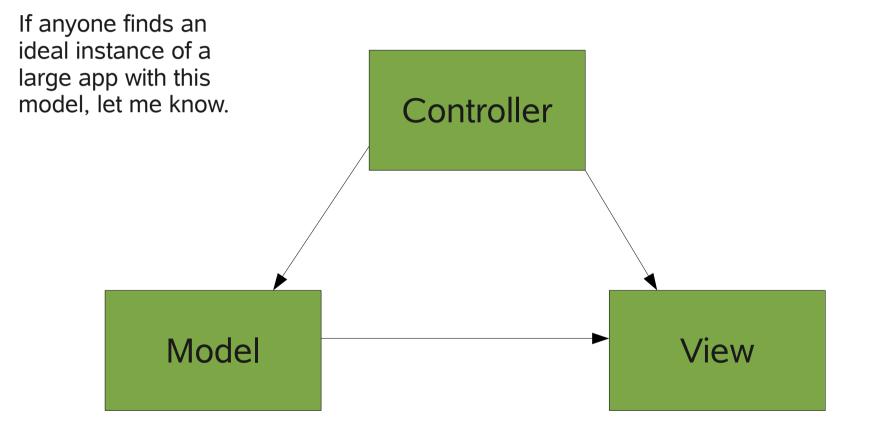
Conclusions

Interactive Document Editing ...

Interactive Document Editing ...

- Everyone wants more than E-mail
- No-one wants to setup yet-another server
- Everyone has IM working already
- The Telepathy framework
 - A pleasant IM abstraction / API
 - Messages for edits, file transfer for bulk.
- So use I/M to bootstrap communication

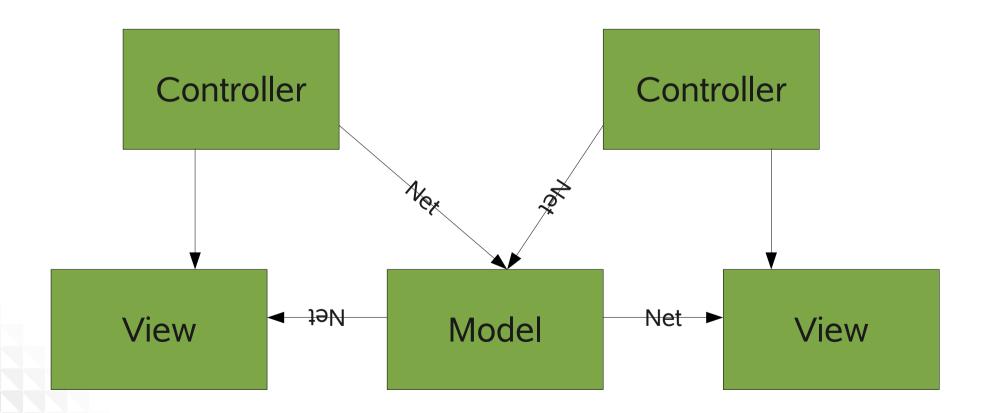
An idealized view of perfect S/W





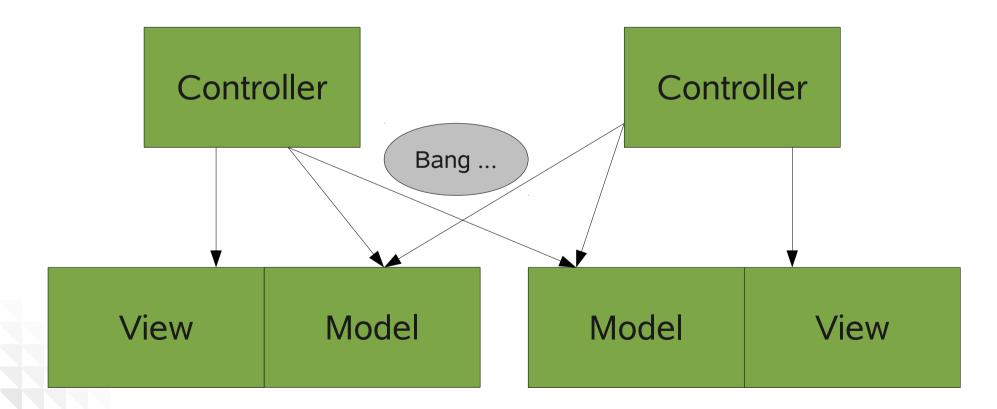
One idealized view of perfect S/W

So – just get two controllers and two views – right ? Easy ...



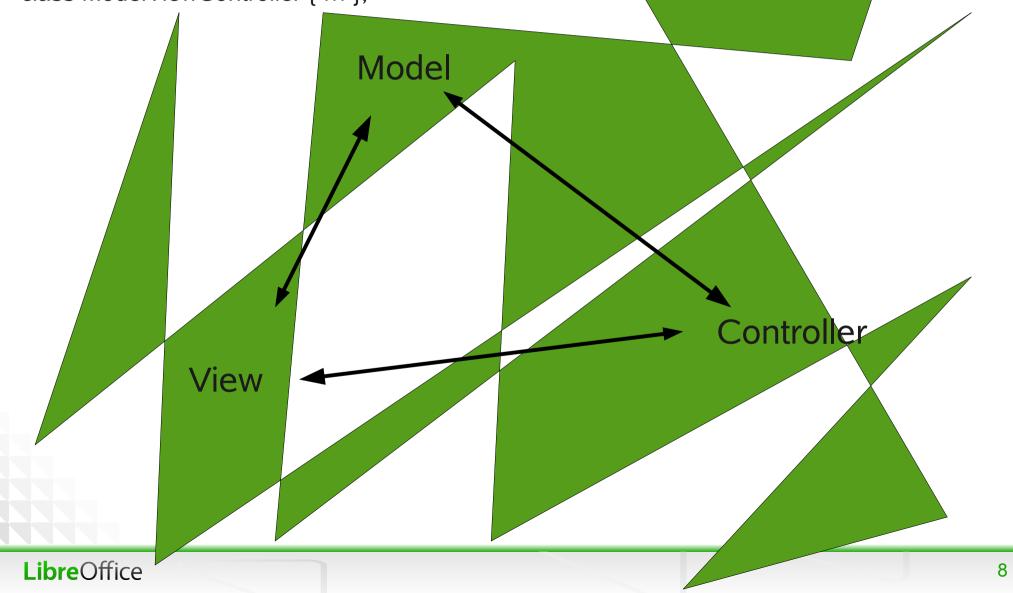
Another idealized view ...

Or synchronize the models, reconciling conflicting edits, or adapting their representations ...



Actual simplified (inherited) view

Not quite the amusing: class ModelViewController { ... };



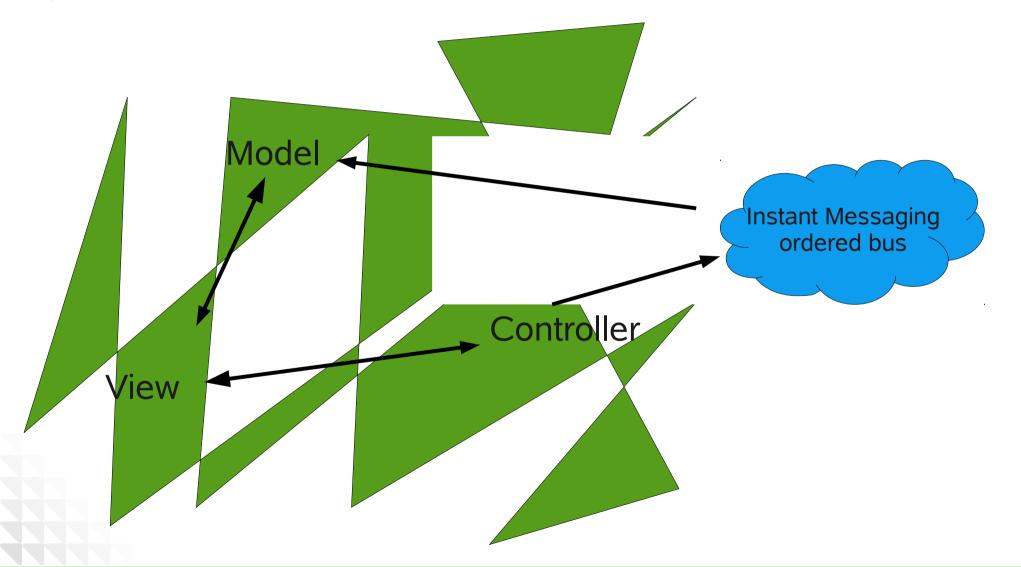
So what can we do ?

Make some hard up-front design decisions:

- Ordering is King
 - It doesn't matter what you do but
 - always do everything, everywhere in the <u>same order</u>, on <u>every client</u> – and we will have consistent documents.
- Interactive conflicts can be dealt with by users as they occur: both edit the same cell, and see who wins ...

Adapted, collaboration design:

By no means perfect but functional.



LibreOffice

What does that mean ?

Some consequences

Constraints:

cell editing is applied asynchronously ...

- eg. enter "foo" in A1
 - edit sent to the IM bus
- user moves to another cell
 - apply all messages from IM bus in order
 - "foo" entered into A1 ...
- Potential latency issue

But:

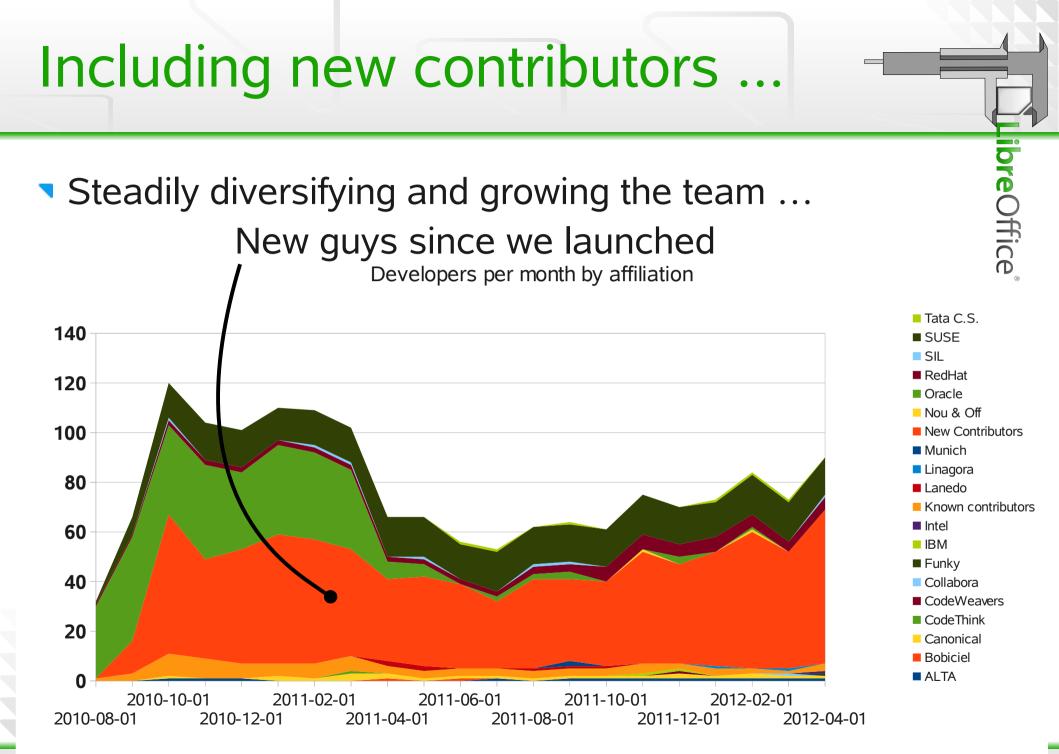
- Implementable is feasible in linear time
- No blue-sky monster re-work necessary ...

Demo ...

The Star Trek future ...

- Autosave/recover is a user-experience nightmare
- Save is not much better ...
 - serialize state & fsync to disk as you type
 - cleverly journal inside .zip, replay state on load
 - requires intercepting some view state changes too
- Use these operations for UI behaviors
- Re-use them for undo / redo ...
- <smoke something whacky here>
 - standardization ...
 - also use for change tracking !!?!>!? :-)
 - revision control systems & full history in file ... etc.

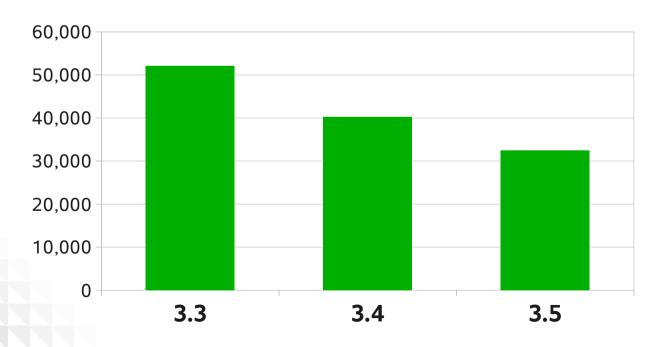
Collaboration on development ...



LibreOffice

Translating German Comments -

- Making things significantly easier for non-Germans ...
- We removed or translated ~20k lines of these so far
- We still have 32k to go: done mostly by new guys ...
 - If you speak German please help Detected lines of German comment



With thanks to (recent translators): Philipp Weissenbacher Luc Castermans Mike Whiteley Christina Rossmanith Winfried Donkers Michael Stahl Tim Hardeck Noel Grandin Matteo Casalin Cor Nouws and many more !

breOffice

Pick something cool to hack on ...

- Tons of fun stuff to do from easy cleanup to bigger features
- Easy Hacks:
 - Lots of fun things to get stuck into ...
 - http://wiki.documentfoundation.org/Development/Easy_Hacks
- Lots of projects in LibreOffice have a big impact

	Android	On-line	Арр	iPhone
UI simplification / cleanup	Х	Х	Х	Х
Tiled page rendering	Х	Х		Х
Memory reduction	Х	Х	Х	Х
Linking re-structuring (LTO)	Х		Х	Х
Collaborative editing	Х	Х	Х	Х
Fast startup	Х	Х	Х	Х
CoreText rendering			Х	Х

Google Summer of Code collaboration ...

- Andrzej Hunt Smartphone remote control for Impress
- ArturoPL Tooling More and better unit tests
- Brennan Vincent Implementing a Microsoft Publisher import filter
- Daniel Bankston Calc Performance Improvements
- Daniel Korostil Lightproof [grammar checker] improvements
- Gökcen Eraslan Signed PDF export
- iainb Java GUI for Libre-Office Based Android App(s)
- Marco Cecchetti Enhanced Impress svg export filter
- Matúš Kukan Telepathy for collaborative editing
- Rafael New templates picking UI

LibreOffice





Conclusions ...



LibreOffice Conclusions



Interactive Collaboration is fun

- Lots more work needed teasing apart the core
- This is something you can get involved in git: feature/tubes2
- checkout the backing blog / details

LibreOffice is improving rapidly

- It's a fun place to hack with others to make a big difference ...
- strike a dis-proportionate blow for freedom here
- Thanks for all of your help and support !
 - **we rely on you**, to prove the power of Freedom with us.
 - to get people excited about Free Software they use ...
- Please do get involved and help us ...

Oh, that my words were recorded, that they were written on a scroll, that they were inscribed with an iron tool on lead, or engraved in rock for ever! I know that my Redeemer lives, and that in the end he will stand upon the earth. And though this body has been destroyed yet in my flesh I will see God, I myself will see him, with my own eyes - I and not another. How my heart yearns within me. - Job 19: 23-27

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